Adobe® Audition™ 2.0 SDK

The Adobe Audition 2.0 SDK provides samples of two public APIs:

FLT : File format support. AU file format support provided.
CV2 : Hardware controller support. Generic device control.

There is nothing new or changed in the SDK for 2.0, except for the list of controller messages available; see ctrlmsg.h in the CV2 sample.

The XFM audio filter API has been removed from the Adobe Audition SDK.

While XFM filters were still supported in Adobe Audition 1.5, we do not recommend or support further development of XFM plug-ins. Instead, we recommend developers create plug-ins based on Steinberg VST or Microsoft DirectX. VST plug-ins will also be compatible with Adobe Premiere Pro.

<http://ygrabit.steinberg.de/users/ygrabit/public_html>
<http://www.thedirectxfiles.com/developers.htm>

The sample projects have been updated to compile in Microsoft Visual Studio .NET 2003; though they will still compile in older versions, obsolete projects are no longer included.

THANK YOU!

Thanks for developing for Adobe products! We want to provide the best support possible for Audition developers; let us know how we can do better.

<mailto:bbb@adobe.com?subject=Audition_API>

- The Adobe Audition Team

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